

Zilch Scoring Sheet  
 Courtesy of: [www.Best-Family-Games.com](http://www.Best-Family-Games.com)

- Each 1 that you roll gives you 100 points
- Each 5 that you roll gives you 50 points
- A 3 of a kind give you 100 times the number, for example three 4s gives you 400 points, and three 2s give you 200 points.
- Three 1s are special and they give you 1000 points.
- A 4,5, and 6 of a kind double for each one. For example, if you roll four 4s you get  $400 \times 2$  or 800 points. If you roll five 4s you get  $400 \times 2 \times 2$  or 1600. If you roll six 4s you get  $400 \times 2 \times 2 \times 2$  or 3200.
- If you roll nothing on your first roll, then you get 500 points and you also get to roll again.
- If you roll three pairs, then you get 1500 points and you get to roll again.
- If you roll 1,2,3,4,5,6 then you get 1500 points and get to roll again.

Special Rolls

- If you roll three pairs or a 1,2,3,4,5,6 on your first roll, you get 1500 points and get to roll all six dice again. Whatever you roll on this second roll you would add these points to your 1500, but if you get a zilch you lose the 1500 too.
- If you roll nothing your first roll you get 500 points and get to roll all 6 dice again. You add your points to the 500, but if you get a zilch you lose your 500 points too.
- If you use all of your dice, for example if you have three 3s and three 5s, you get those points and you get to roll all six dice again. You add any additional points to your score, but if you get a zilch you lose all of your points.

	Player 1 Name	Player 2 Name	Player 3 Name	Player 4 Name
Rounds				
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
11				
12				
13				
14				
15				
Total				